# The cooperation game digital scaffold.

Once the heart has been fed with real emotions again, the emptiness that the huge space the craving has left must be filled with a big adventure. Liberated from apathy by the power of good stories one is faced with another chance to writte her own destiny. When the mind has gathered enough pieces of the puzzle together, without letting oblivion capture too many of them, it becomes clear that the road to a higher self stands in the shoulders of cooperation. Here our children will arrive sooner or later and there's no greater satisfaction for my soul to leave there a present for them. Lets draw some lines in the seemingly chaotic scene that can bee gazed upon from the highs of this precious towers and like elfic bread, ease the difficult way pointing to reachable steps. The wisdom of our invisible people will guide the hero's quests.

Let's consider that we have experience a rich adventure and now it's almost over. We have found precious hints in other worlds to understand our own and now all our senses turn to our inmediate reality in serch for sense. Our deepest knowledge tells us to change enough of our surrondings to alter the flowing of our own not tamed lifes. We know we have to change something, inside but also outside. We might feel overwelmed when we try to make sense of all this and develop a proper strategy. We could drop our false sense of autonomy and recognize that the best way to face this level of complexity is by aknowledging our interdependence. There it is a great start.

Leave the matrix, unlearn everything, find the others and connect the dots. Try, observe, change your behaviour and see the veil unveil. By doing we become. True sense of selfrealization can't be achieved by ignoring the hurd truths of our time, the key to confront this need of ours lies outside of the screen at this point on history, action in the real world has all the sense as it fullfills our need to give back. We want to be the good guys and hardly ever admit that knowing that our morality is being broken often leads to unhelathy habits and easy forgetfulness. Reclaim your body, your mind and your soul. The outside world lets you master new skills, become powerful and autonomous, find your belonging and be truly generous. But, where to start?

There's a long learning curve for newcomers when we think on the required actions to save our species wich involve in some form or other some kind of organization skills and exploration skills. The hability to comunicate, to learn from mistakes, to understand other perspectives, to learn things from different places, to find the right words, to develop your social skills, to be able

to unite different people in a common cause, to be able to accept diversity and cultivate it even more, to get a deeper knowledge about your inmediate surroundings, to share ideas and discover what one thinks by talking with other in constructive ways.

Our brains are already predictable enough to confortably say that the current incentives that standard life offers are not very well designed to help us live an adventure where we get to be part of the people that saved the world and gave birth to the best future we know it's possible. We may make clever use of simple technics such as building digital tools that can interact with our brains to get the best of us out there. Instead of mature fruit we can offer points, badges, achievements and other kinds of digital goods that we naturally mistake as real goods and thus put value on them and trigger our motivation schemes in the brain. Just by designing a good distribution of this digital goods over time representing real value creation not only we will see them as valuable but most people will. If we can focus on what can be accurately measured that has real value despite not being recognized by other popular forms of value representation such as money or social reputation, then we can make it more visible and a good investment of our time. We could turn all this effort into a form of capital much more untangible but nevertheless real. I believe that if you engage with your community in new ways something amazing can happen. A big part of our own economies should be taking care of our neighbors, friends, family and everybody else on this planet. In the long run our faith is tied together, we cannot survive alone.

In this new attempt on finding the others we can offer a better tool than a bunch of links to collectives or ongs that are already organizing great campaigns or pushing for great goals. We could point at the base of all society's forms of organizations. The meeting, the gathering, the face to face time. While this organizations may be of great importance they are not easily grasped by most people. On the other side every time that people organize and participate in any kind of activity where people has the chance to express themselves, know other people, do something pleasing, useful or just new, this has a lot of value too. My proposed solution is just a digital scaffold to hold all of this practices that must include the most easy and accesible ones, it's not a fancy sci-fi world, just some menus and data in a screen, shifting the attention from the virtual to the real. The main value it's not the points, evaluations, comments, events on the agenda... it is what happens there, in the real world. Lets just make it easy.

I want people to organize, to take initiative and try to offer something interesting to their community. Give them tools to reach interested people, research past activities or events, offer

*them guidelines on how to improve their thing to maximize assistance, cooperation and quality. I prefer many small simple things than few large ones. Simple is pretty and always a good strategy to earn points fast. We will not measure how much money or time did it cost you organize it but only how many poeple enjoyed it and how much.*

*I also want people to participate more on what's happening around them. Start by showing up somewhere. Explore what's being done. Take some ideas home. Leave some comments to thak the organizers or to help them improve. Meet new people, try new things, rediscover your city, open your group of friends. And also help moderate our valuable platform and give feed-back to the game itself.*

*There may be many valuable things that one can do but too little of them can be measured accurately. The easiest ones are embedded on a controlled system like a typical videogame. Then we got real life actions wich are harder. But here, the ones that involve many other people can rest on the trust on the collective. If every activity is open, free, accesible and public (every other wouldn't feet this reward system) then we can trust that the attendants could provide an accountable measure on how many poeple went, how good the event was, what could be improved and so on. The community could self-regulate itself disencouraging bad activities or cheat attempts in a decentralized way.*

*The motivation is key here. Main one should be a sense of resposability for the earth and oneself destiny. In order to materialize this I would suggest to show the points or other rewards only to the person that earns them. Not public sharing of this measure of the experience of the user on the platform beacause actually, it could mean nothing. No leaderboards, no competition. Also why cheat if only you can see your points? They will only have value if you know the difficulty to earn them. Anyway, we should create ways for reporting cheating. Also there's the motivation to level up and gain new powers. I would suggest to start with a very simple version of the game/app where at first you can only attend activities and later you can create them and later on even more cool options to really equip our experienced player with all the tools that can improve their activities such as detailed data of the activity on the platform or a way to manage talk turns during an assembly.*

*I belive that something as simple as having a usermade agenda of events and activities of different categories could be very powerful to help people select meaningful activities, get in touch with*

*collectives and like minded people, and also very different people that may have only one interest in common, and also let people be active creators of their own culture and strenght their communities. Everything else will come next.*

*More details on how this app/game could look like ask me later. We have a lot of similar things to copy from.*